

Adaptation and Evolution KS2

Activity 2 – Zwimble World Survival of an imaginary animal in an imaginary environment

Choose the features from the list on the left for your imaginary Zwimble dog in Zwimble land, draw a picture and then keep count of how many Zwimble dogs you have at the end of the activity.

(see the story on next page).

| | |
|---|--|
| <p>Circle your Zwimble dog's features</p> <p>Colour: red/brown/blue</p> <p>Leg length: long/short</p> <p>Hair length: long/short</p> <p>Tail: Long tail/short tail</p> <p>Teeth: Sharp and spiky/ Flat and grinding</p> <p>Ears: pointy ears/floppy ears</p> | <p>Draw your Zwimble dog here:</p> |
| | <p>Keep a tally of the number of dogs you have here using straight lines (or use beads or counters). Start with 10.</p> |

This has been adapted from a popular teaching activity.